



In the Canoeing game, the player must navigate the waterways in his or her canoe. Emphasizing the principle that there is strength in numbers, the player must unite the Bands before the signing of Treaty No. 9. Promoting respect, this game teaches the player how to canoe, portage, and live off the land, which are essential skills the First Peoples have taught their children for generations. It shows that the First Peoples value an educational system based on hands-on experience and watching and listening to Elders.



The path near the canoes leads to the canoe game where the player can earn the Education token.



Chief Monias tells the player the goal of the game: Unite the Bands before the upcoming Treaty No. 9 negotiations.





Loading screen help overview – more detailed help is located in each game by clicking the question mark button.



Players have a choice of three canoes – respectful answers lead to sturdy canoe on far left. Arrogant answers make Elder recommend canoe on right which pulls to the right. Disrespect makes Elder recommend large canoe which has a hole in it and will sink after a few moments. Answer key is 2, 3, 3





The key negotiation strategies for the canoe game is to be respectful, especially to one's Elders. Non-player characters can give the player helpful advice and clues to succeed.



A disrespectful answer or ignoring Elder advice might get the player in trouble. In this case, choosing a canoe with a hole in it.





The player must learn to recognize portages to win the game.





Layout of canoe game map with hazards, NPCs and optimal path marked in red. There are multiple paths the player may take and still win the game.





Increase player health by catching geese.





Increase player health by catching fish.



Increase player health by collecting wild rice. This area is a bit of an oasis – as long as you sit here, you keep gaining health.





There are places where the player can repair their canoe.



Losing all the player health or canoe stability points will cause the player to lose the game.





Player arrives at Moose Factory.



Player meets Chief Mark. It is important to be respectful when answering Chief Mark's questions if the player is to be successful in uniting the Bands. The correct answer is circled in red.

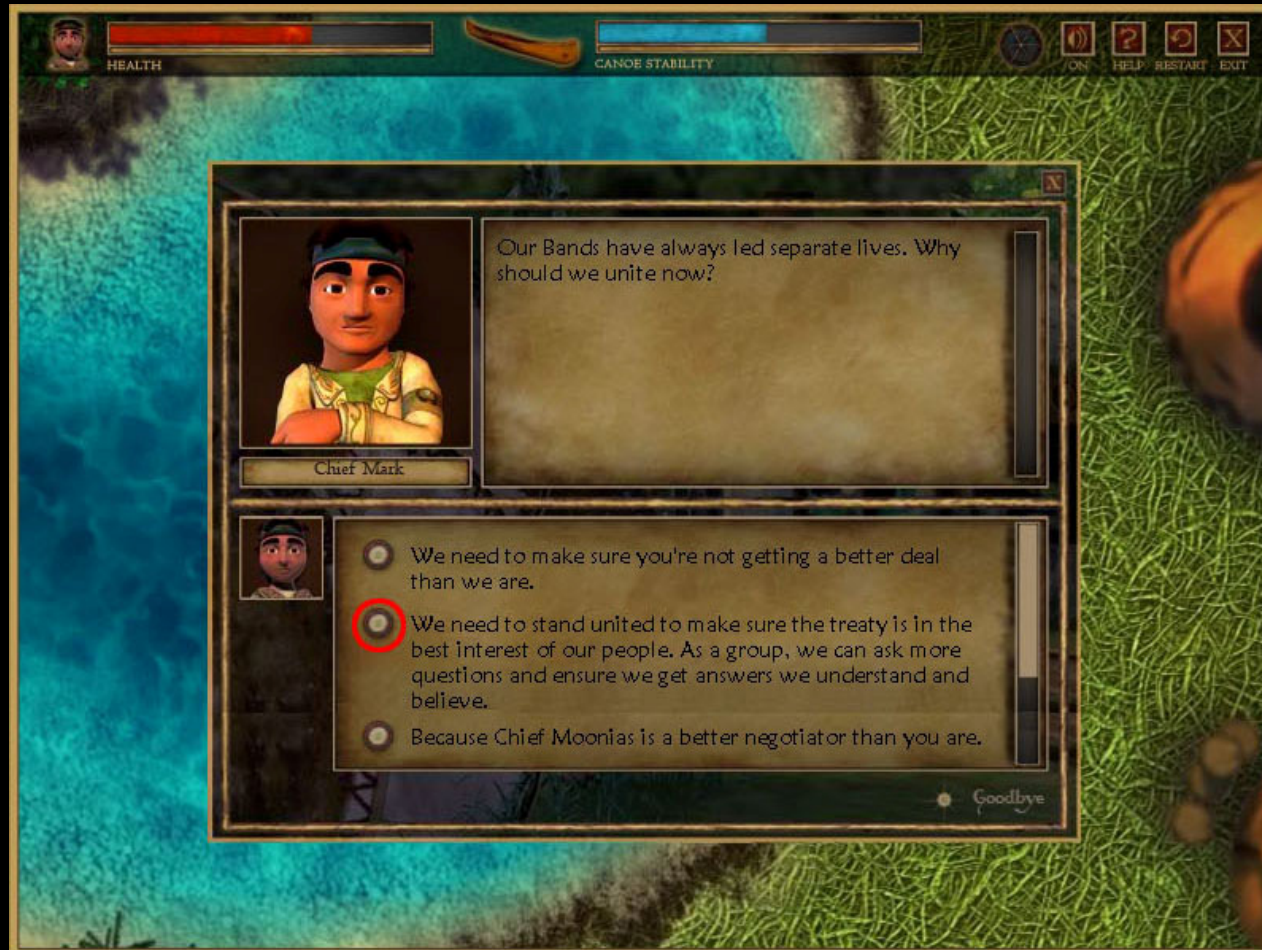




The correct answer is circled in red.



The correct answer is circled in red.





The correct answer is circled in red.



The correct answer is circled in red.





The correct answer is circled in red.



The correct answer is circled in red. A united voice would have been more beneficial to the First Peoples communities who signed Treaty No. 9.





The player is awarded the Education token.



Registering on the web site allows visitors to save their progress. The player can replay the game to return to the village to play a different game.

